

MakeHuman	jdffew	Overall Rating = 4
-----------	--------	--------------------

MakeHuman

The Good	The Bad	The Bottomline
<p>according to the website of MakeHuman: THE MOST LIBERAL LICENSE IN THE WORLD!!FREE!! OPENSOURCE! 1170 MORPHINGS FOR EFFECTIVE PARAMETRIC MODELLING! 12 YEARS OF RESEARCH IN BODY TOPOLOGY</p> <p>according to me: Available for Windows, Mac OS X Exportable to Blender, to make an animation "Warning: MakeHuman is a character creation suite. It is designed for making anatomically correct humans. Parts of this program may contain nudity. Do you want to proceed?" While changing human rendering is fast Almost all parts of body are included</p>	<p>They say it is available for Linux but is not. The software is not downloaded in one minute. Most tutorials are Windows based. Takes way too much time to download. To make a human 'African' is bad - gray/brownish filter. To make a human 'Asian' is bad - yellow filter. To make a human 'Caucasian' is bad - white filter. In a way the program is realistic but also super stereotypical. Gender female: you can adjust the breast. Gender male: you can't adjust the mens intimate zone.</p>	<p>It is interesting, but also weird to 'design' humans.</p>

MakeHuman	jodiew	Overall Rating = 4
-----------	--------	--------------------

Specifications

The official website of the tool is

<http://www.makehuman.org/>

The tool is made by

Jonas Hauquier Joel Palmius
Thomas Larsson Arvind Pinto Rob
Baer Francois Grobbelaar

You can find the official
documentation on:

<https://www.youtube.com/watch?v=jJbkqc0isEQ>

Is there a user forum/ bug tracker/
issue tracker and if so where?

<https://goo.gl/qj8Tex> <http://www.makehumancommunity.org/forum/viewforum.php?f=1>

I reviewed version Mac OS X
MakeHuman 1.1.1 of the Software
The interface:

- what is it : application
- what is it for ? image processing
- this tool functions : after download and install
- this tool is available for : Windows
- this tool is : Free Beer
- does this tool have a paid version available? no

ModelHuman	joeliew	Overall Rating = 4
------------	---------	--------------------

Review

The user interface:

The interface is super easy, all topics are clear and the use of the different tools is precise.

Tutorials / Instructions:

useful / helpful : 4.5

clear : 4.5

quick and easy to understand : 3.5

What notable things do other users say about this tool? (either good or bad!)

"It's a powerful system for quickly creating fully rigged and ready to animate characters that are ready to work in a variety of 3D applications or game engines." Gamefromscratch
 "The skeleton movement and genitals are not availables, pure shit in that aspect" Killer-rat-kids
 "Can you do a whole video just on making dicks?" Slaction
 "I wish there is also a clothes/armor maker software too" xYuushax
 "How to Make Human: 1. Have intercourse 2. Wait 9 months" I'm Only Happy When it Reigns
 "Can we make a model to rigify in the 1.1.1 version" Romain Caudron
 "My clothes are not rendering. They are unusual blue color" shruitsarika
 Chakraborty "How do you bend arms, legs, etc?" Joey Jamison

Testing the tool (learning by doing — trial and error) What would/could a designer use this tool for?

interesting grids body measurements maybe to make other objects than only bodies change from woman to man in 1 sec

Depending on what kind of free this tool is, how "free" is this tool really?

In my opinion it feels free, only my Mac did not want to open it because it is from an unidentified developer, but that is Apple. There are also not adverts inside the program.

Please add any additional comments below:

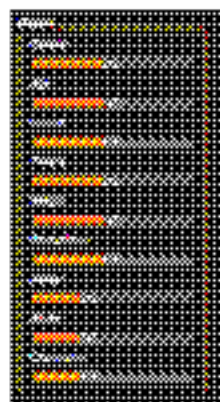
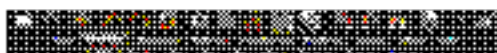
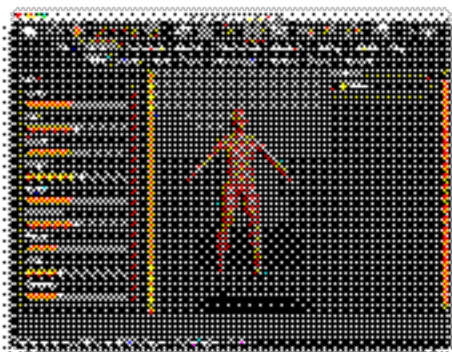
No comments

As an official reviewer for the Great Free Graphic Software Review I confirm I have filled in the above review at the best of my abilities, with care, patience and without prior prejudice, so help me Tux.

joeliew, 17/09/2017

Images

Interface



Testing the tool

