Unity3d	Michelle	Overall Rating = 4

Unity3d

The Good	The Bad	The Bottomline
It is a nice tool that can be used for multiple projects. For example to make games, videos and even VR.	It can be difficult to use when you don't have experience in code or 3d programs.	This software is overall easier to use than other existing software for the same goals. It is said to have less coding involved.

Unity3d	Michelle	Overall Rating = 4

Specifications

The official website of the tool is

https://unity3d.com

The tool is made by

Unity Technologies

You can find the official doccumentation on:

https://docs.unity3d.com/Manual/index.html?__ga=2.116361669.2142799593.1506269468.2022361318.1505128929

https://unity3d.com/learn/tutorials

Is there a user forum/ bug tracker/ issue tracker and if so where?

https://forum.unity.com/threads/new-issue-tracker-bugs-are-public.212339/

I reviewed version 2017.1 of the Software The interface:

- what is it : application, script
- what is it for ?video, image processing, animation, other/ interactive
- this tool functions : after download and install
- this tool is available for : Windows
- this tool is : Free Speech
- does this tool have a paid version available? yes

Unity3d	Michelle	Overall Rating = 4

Review

The user interface:

To be honest it is a bit harder to figure out than other tools I have used, like the adobe software for example. You are not sure what to do when you open a new project. you really need help when starting.

Tutorials / Instructions:

useful / helpful : 4
clear : 4
quick and easy to understand : 4

What notable things do other users say about this tool? (either good or bad!)

"Their engine is free and easy to install, and so anyone can have a fully featured game development engine installed on their Windows PC or Mac (Linux support is also on the way) with a minimum of fuss. Just Google "unity3d download". During the install process you can choose specific build platforms. Many are unchecked by default so be sure to read the list and take what you want. Android and WebGL are probably ones worth ticking." https://www.slant.co/options/1047/~unity-review

Testing the tool (learning by doing — trial and error) What would/could a designer use this tool for?

making 3d sketches for example, so not just use it to create games or video's. but maybe it can be used for a spacial project.

Depending on what kind of free this tool is, how "free" is this tool really?

To me this seems like a really interesting software to use. Maybe even more for non professional need, because when I look at the comments online, it seems like the prof users are looking for something more. more perfect.

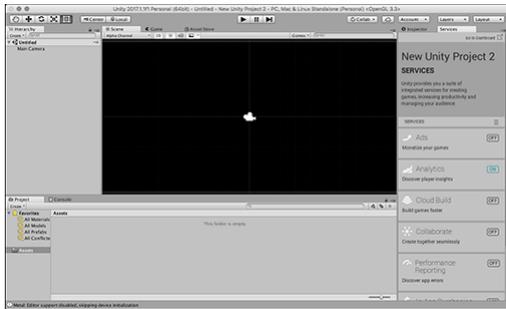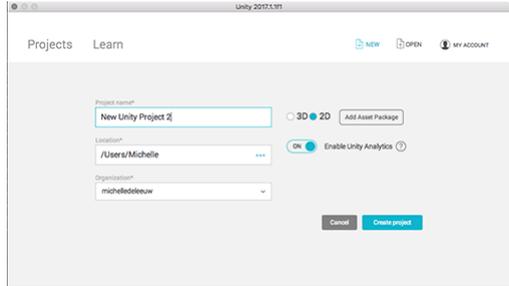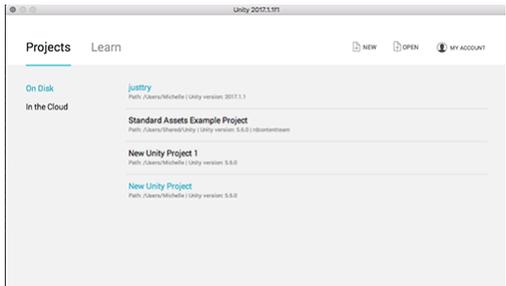## Please add any additional comments below:

n/a

As an official reviewer for the Great Free Graphic Software Review I confirm I have filled in the above review at the best of my abilities, with care, patience and without prior prejudice, so help me Tux.*

michelle, 01/10/2017

Unity3d	Michelle	Overall Rating = 4

Images

Interface

Testing the tool